



# Queensland Beach Volleyball Tour

Round 7 – Mooloolaba

Additional Tournament Regulations  
Version 1.0 (10 December 2021)



## PART 1 – TOURNAMENT OVERVIEW

### 1.0: Tournament Overview

#### 1.1 **Tournament Regulations**

All participants of the Queensland Beach Volleyball Tour (QBVT) are deemed to have agreed to the Participant Handbook as well as these supplementing regulations.

#### 1.2 **Match Rules**

All matches will be officiated in accordance to the FIVB Beach Rules of the Game (2017-2020) except where amended by the Competition Regulations.

### 2.0: Tournament Format

#### 2.1 **Match Rules**

All matches will be played as Best-of-3, untimed. Each match has been allocated a 45-minute timeslot on the draw.

Set 1-2: Played to 21 points, with a 2-point advantage. (Swapping every 7 points).

Set 3: Played to 15 points, with a 2-point advantage. (Swapping every 5 points).

#### 2.2 **Match Timings**

Match times work on a rolling basis, meaning the start of the next match (warmup) will begin as soon as the previous match finishes. The match times provided on the draw are only an indication of assumed match time for teams.

- There should be no more than 10 minutes between the conclusion of the last match (final whistle) to the start of the next match (first serve).

If teams have consecutive matches, a minimum of 20 minutes break between the last whistle and the start of warmup will be allocated. This time will not exceed 30 minutes maximum.

#### 2.3 **Technical Time-outs**

Will occur in Set 1 and Set 2 when the combined points of both teams equal to 21.

#### 2.4 **Match Ball and Net Heights**

The official ball used for this competition is the Mikasa VLS300.

The following net heights will be used in the competition:

Division	Mens	Womens
Senior Divisions	2.43m	2.24m
Under 17	2.43m	2.24m
Under 15	2.24m	2.15m

#### 2.5 **Sunset / Final Match Time**

The final match should end before 6:30pm (sunset). Should a match be in progress, if there is sufficient lighting, to the discretion of the Tournament Director and Chief Referee, it will be finished. Should there be insufficient lighting, matches may be relocated to 7:00am the following day. Where possible, this will be avoided.

#### 2.6 **Alternations to the Draw**

If required, the Tournament Director may reschedule a match should a court be delayed. Teams will be notified should this occur.



**2.7 Alternations to Match Format**

On the final day, the Tournament Director may alter the match format to a reduced scoring format. This will mainly effect the Junior Finals. Where possible this will be avoided.

*Reduced Scoring:*

Sets 1-2: Played to 15 points, with a 2-point advantage. (Swapping at 5).

Set 3: Played to 10 points, with a 2-point advantage. (Swapping at 4).

**3.0: Tournament Points**

**3.1 Allocation of Tournament Points**

Tournament Points will be allocated as follows:

Match Won	3 points
Match Lost	1 points
Match Forfeit / Disqualification	0 points

No match can end in a draw.

**3.2 Competition Standing**

Competition Standing (per division) will be sorted in the following order (from the most significant):

- Tournament Points
- Set Ratio\*
- Point Ratio\*
- Head to Head (the winner of the match between the two teams will be awarded the higher placing. Where teams have competed against each other more than once, the result of the most recent match is taken.)

\*Calculation of ratios can be found in Appendix A

**4.0: On the Spot Protest Resolution**

**4.1 Protests and Disputes**

In the event where a team believe that a match official has either incorrectly applied a rule, or incorrectly interpreted a rule under the FIVB Official Rules as amended by these Tournament Regulations, the team captain, may lodge an On-the-Spot Protest.

Only the rally that has just been completed may be protested.

All match protests will be resolved through an *On-the-Spot Protest Resolution* by the Chief Referee.

**4.2 On the Spot Protest Procedure**

Should a team believe that a match official has incorrectly applied or interpreted a rule, they should:

1. Immediately, at the completion of the rally, inform a match official, through either the second referee (by team coach) or first referee (by team captain), that they wish to launch an On-the-Spot Protest.
2. The First Referee will suspend the game and consult with tournament staff, who will inform the Chief Referee of the protest.

The Chief Referee will arrive and assess the validity of the protest. Valid protest includes:



1. An improper decision by the Referee who did not apply the rules correctly; and/or,
2. An improper decision of the scorer who made a mistake on the rotational order or score.

A protest outside this scope is considered an improper protest (including, but not limited to, a Referee's decisions on sanctions, playing actions or misconduct).

If a protest is deemed improper, the protest is **REJECTED**:

- The team will receive a delay sanction (time delay red)
- The match will continue immediately

If a protest is deemed legal, it is **ACCEPTED**:

- The Chief Referee will investigate the protest to assess whether the Referee's decision is **UPHELD** or **OVERTURNED**.
- There are no penalties for the protesting coach/team after this point.
- The Chief Referee will obtain the protest from the coach and the Referee's rationale for their decision.
- The Chief Referee will determine whether the decision is UPHELD or OVERTURNED, and inform the first referee, protesting coach, and opposing coach of the decision along with the rationale.

Should the decision be **UPHELD**:

- The game is resumed with the match Referee's decision remain
- The protest will be noted on the scoresheet

Should the decision be **OVERTURNED**,

- The game is resumed from the point prior to the Referee's decision (previous rally cancelled)
- The protest will be noted on the scoresheet

The decision by the Chief Referee is final. Coaches may briefly discuss the rule's interpretation or application with the Chief Referee after the game. This conversation must take place outside of the court/free zone.

## **APPENDIX A – Ratio Calculations**

$$\text{Set Ratio: } \frac{\text{Sets For}}{\text{Points For} + \text{Points Against}}$$

$$\text{Point Ratio: } \frac{\text{Points For}}{\text{Points For} + \text{Points Against}}$$